



Mid-American Regional Silver Stick Tournament Rules

1. **Playing Rules:** The official USA Hockey Rules shall be used in all divisions except as noted below.

2. **Time of Periods:**

<u>Division</u>	<u>Warm</u>	<u>1</u>	<u>2</u>	<u>3</u>	<u>Overtime</u>
Mite	3	10	10	10	10
Squirt	3	10	10	10	10
PeeWee	3	10	10	10	10
Bantam	3	12	12	12	10
Midget	3	15	15	15	10

3. **Time of Penalties:**

<u>Division</u>	<u>Minor</u>	<u>Major</u>	<u>Misconduct</u>
Mite	2	5	10
Squirt	2	5	10
PeeWee	2	5	10
Bantam	2	5	10
Midget	2	5	10

A. A one minute rest period will be provided between each period, including overtime

B. All periods will be played using stop time (except when the mercy rule applies)

C. **Mercy Rule:** If any game reaches a six (6) goal differential at any time, running time shall be instituted except for goals, penalties, or injuries until the differential falls below six (6) or the end of the game

D. If the score is tied at the end of regulation time in an elimination game, ten (10) minute sudden victory overtime shall be played in stop time. If the tie remains, a shootout will take place until a winner is determined. The procedures for a shootout will be handed out as they arise.

E. **No overtimes will be played during the round robin or seeding round**

4. **Team Rosters:** For all SilverStick Hockey Tournaments, teams shall consist of a maximum of twenty (20) players. Two (2) of the players must be dressed as goaltenders if a full twenty (20) player roster is used.

5. **Team Registration:**
TEAMS MUST BE PROPERLY REGISTERED WITH USA HOCKEY.

6. **Player Registration:**
PLAYERS MUST BE REGISTERED WITH USA HOCKEY.

Dual Registration: A player who is registered on one or more than one team in a division and is competing in this tournament must declare, before playing any game, which team they will be playing with and must remain with that team for the duration of the tournament. A player is permitted to play more than one team as long as they are in different age divisions. For example: A squirt age player may play on a Squirt team and a PeeWee team. They may not play on a Squirt A and a Squirt B team.

7. **Tournament Registration:** The Team Representative must check in with the Tournament Marshall one (1) hour before their first game. **Each team must follow the following:**

Each player and team must be properly registered with USA Hockey and must be able to provide proof of such. The following credentials are required. Please have them organized in a three-ring binder for ease of review.

A. USA Hockey **Team Membership Application/ Official Player Roster.**

New this season! Your official USA HOCKEY Roster Form (1-T) numbered and signed by District Registrar or Associate Registrar. This must be sent to the Tournament 15 days prior to the start of the Tournament!

B. Copy of each players and coach's **USA Hockey Membership Card** and/or **IMR Form.** **This applies only to teams that register using the paper format.**

Teams that register using the Electronic Registration Software (Cyber Sport) do not need this. Note - Even though this is not required for teams that register using the electronic format, it is advisable each team maintain a photocopy of each player's and coach's USA Hockey Member Card in their team book.

C. Signed copy of USA Hockey of latest version of **Waiver of Liability, Release Assumption of Risk & Indemnity Agreement** form for each player, coach, and manager. **If you're Association Registered On-Line there is no need for the Waiver to be present in your binder.**

D. Latest version of the Medical release authorizing treatment for each player, coach and manager. (**USA Hockey Consent to Treat**)

- E. A copy of the attached affidavit from your local registrar stating that they have reviewed the team's Certificate of Birth for each player listed on the Roster and find it to be true and matches the official USA Hockey Roster. The attached affidavit must be signed and dated by your local registrar. This is in lieu of having copies of the birth certificates in the credential book therefore safeguarding you and the players from potential risk of having someone steal their identity.
- F. USA Hockey Coaching Education Card for each coach certifying achievement of the level mandated by the District in which the coach is registered.
- G. Other documents pertinent to team activities and player eligibility.
- H. If your team is a Mid-AM District team or if your District does screening we request that your Screening cards are present in your binder.
- I. Teams are placed a division according to their registration with USA HOCKEY. Teams may play up, BUT may not play down. Example; A team registered with USA Hockey as a B team, may play in the A division if they so chose, but teams registered as AA will not be allowed in A or B division, nor can an A team play in the B division, a division regardless of won/loss record.
- 8. Player Check-In:** Teams must be present no later than forty-five (45) minutes prior to game time. Each player will be required to sign in before each game. Teams must be on the ice at the designated times or warm-up will be forfeited. When the official is ready to start the game both teams will be ready to play or a forfeit will result.
- 9. Player's Bench:** Only team players and a maximum of four (4) team coaches will be permitted on the player's bench. **All coaches must be able to present their coaching cards to show proof of coaching certification as required by USA Hockey.**
- 10. Off Ice Officials:** The tournament will provide a timekeeper and score keeper for each game. Each team will be required to provide a penalty bench attendant for each of their games. This person's responsibility is defined in the USA Hockey Off-Ice Officiating Manual. No other activities shall be performed while serving in this capacity. For example, but not limited to photography, videotaping, or recording of game statistics. Only the official tournament photographer is permitted to take photo in the penalty and bench box area.
- 11. Captain and Alternate:** The referee or official scorer shall be advised of the name of the captain and alternate prior to the start of each game.
- 12. Uniform Colors:** The **HOME** team shall wear either a white or predominately light colored jersey. **If a team has only one set of jerseys, the other team will wear a contrasting color.** The **HOME** team is determined as the first team listed in the round-robin format or the top team listed in the elimination bracket.

- 13. Equipment:** All players participating in this tournament must wear equipment that meets the requirements of **USA Hockey** as defined in the current rulebook. In Mid-Am, PeeWee and above players **MUST** wear an internal mouthpiece and helmet strap **MUST** be fastened.
- 14. Game Officials:** Game Officials will be from the Mid-Am District and will be assigned by the Fort Wayne Regional Silver Stick Committee.
- 15. Profanity:** Profanity will not be tolerated from players, team officials, parents, and fans. Any profanity will be dealt with severely.
- 16. Fighting:** Any player receiving a fighting penalty will be suspended for the remainder of this regional tournament.
- 17. Tournament Suspensions:** Any player receiving a match penalty shall be suspended from further play in the tournament. Any coach, manager, or team representative receiving a game misconduct shall be suspended for the next game of his/her team. Physical abuse of an official or a match penalty will result in suspension from the tournament. Any coach, manager, or team representative who has received a suspension will not sit close to his/her team while the suspension is in effect.
- 18. Protests: NO PROTESTS SHALL BE PERMITTED.**
- 19. Medical Assistance:** Emergency medical assistance will be on call for any major injury.
- 20. Round-Robin Winner:** The standing determination in the round-robin games will be determined by the method defined in the USA Hockey guidebook with the exception that **six (6) goals is the maximum differential allowed when comparing Goals For vs. Goals Against in each game.** Points are as follows; Two (2) points for a win and One (1) point for a tie.

1. Tie Breakers rules to determine standing position:

If two or more teams have equal number of points, their position in the standings shall be determined by the following tie-breaker format. If one tie-breaker establishes a position for one or more teams, each team is placed in the applicable position. Once a team is placed, the remaining tied teams shall start the tie-breaker process all over again step 1a.

The tie breaker formulas are as follows:

- A. The result of the head to head games played between the ties teams
- B. Standing –Most Points
- C. Most wins
- D. Differential –Subtracting goals scored against goals from these games, the positions being determined in order of the greatest surplus.
- E. Quotient- dividing the goals scored in these games by the goals scored against, the position being determined in the order of the greatest quotient. A quotient involving dividing by zero (0) has the highest standing than a quotient from dividing by any number other than zero (0) where two or more teams have no goals against and the quotient tiebreaker is required, the teams shall be ranked high to low in descending order of “goals for”.
- F. Most periods won- In the games played by each of the tied team, points will be awarded for each regulation period won. 2 points for each regulation period won and 1 point for tied period. Position shall be in order and the highest point total.
- G. Quickest first goal- the team that scored the quickest goal in their applicable preliminary round games shall be ranked highest.

If after applying the formulas of 1a, b, c, d, e, f, g and the tie still exist we will refer to the USA HOCKEY Annual Guide under District Playoffs and National Championship.

- 21. Semi-Finals:** The Semi-Final round will be determined after all the divisions are filled and the format will be listed when you receive your schedule after the registration is complete.
- 22. Finals:** The team winning their division in the SilverStick Regional Tournament must supply the Tournament Director with the team roster and entry fee for the SilverStick Finals. The roster form will be completed prior to leaving the arena after the final game.
- 23.** Tournament entry fees will not be returned if your team elects to withdraw from the tournament for any reason. Your team’s confirmation of acceptance in the tournament will be in the form of acceptance of tournament entry fee via cashed check or money order or notification by tournament director.
- 24. All Ruling by the Tournament Officials are final.**